

# The Hobo Way Character Sheet

<b>Name:</b>	<b>Class:</b>	<b>Level:</b>	<b>Total AP:</b>
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COMPETENCIES	STAT	BONUS
<b>Brawn (BRAWN)</b>		
<b>Agility (AGL)</b>		
<b>Brain (BRAIN)</b>		

<b>Initiative</b> AGL + BRAIN Bonus	
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<b>HEALTH</b>	
<b>HEALTH POINTS (HP)</b> (Brawn Stat + 1D6)	

<b>Defense Modifier (DM)</b> 10 + AGL Bonus + Armor Bonus	
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<b>ATTACKS</b>	
<b>Melee Attack Bonus</b> (BRAWN Bonus + Level) Fighting Ability gets Added Bonus	
<b>Missile Attack Bonus</b> (AGL Bonus + Level) Fighting Ability get Added Bonus	

<b>WEAPONS</b>		
Description	Range	Damage

<b>Money</b>	
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<b>Character Past, Character History &amp; Class Abilities</b>		
	Description	Score
<b>Character Past:</b>		
<b>Character History:</b>		
<b>Class Abilities:</b>		

<b>Equipment:</b>	<b>Other:</b>
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